Biohazard Transport Scoring Guidelines

Material to be provided by Station Master:

Stopwatches

Clipboard

Pencil

Cones

Styrofoam cups

Bucket of yellow dyed water

Bag of Tootsie Rolls

District staff will provide the transport mechanism

The patrol must move a cup of biohazard waste (a Styrofoam cup full of yellow dyed water and a tootsie roll) from point A to point B (a distance of about 30 feet) by lifting the cup on a small board (12 inches square) with eight 6-foot ropes attached. The cup will be placed on the transport mechanism by the Station Master. No patrol member may directly touch the cup. A patrol member may only hold one rope. If any biohazard waste is spilled, the patrol must start over with a refilled cup. This event will be scored on total time needed to complete the task. The patrols will be given up to 3 minutes to discuss strategy prior to time beginning.

Scoring: 20 points will be awarded for participation. Additional points will be awarded for a patrol's overall place in this competition.

Additional points awarded for speed in completing the task:

Fastest time	30 pts
2 nd place	27 pts
3 rd place	24 pts
4 th place	21 pts
5 th place	18 pts
6 th place	15 pts
7 th place	12 pts
8 th place	9 pts
9 th place	6 pts
10 th place	3 pts
11 th place and lower	0 pts

Total points possible: 50 points

Biohazard Transport Score Sheet

<u></u>	Doutising Doutising						
		Participa tion	Total	Time	Total		
D ()	75	uon	Total	Time	Total		
Patrol	Troop #	Points	Time	Score	Score		